

# THE WRIGHT STUFF



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# The Center Seat

## By John Troan

I'll lead off with news from STARFLEET HQ – the election results are in. Robert Westfall will be the new Commander, STARFLEET, starting on Jan 1.

A few quick reminders about our upcoming events:

- The December 3 meeting is at the UNC-TV studio at 5pm, followed by our volunteer shift at 6pm.
- We're still looking to have a Christmas party on Dec 10 at 5pm, but need to very quickly get a handle on who will be attending.
- Our anniversary dinner is at the Crabtree Kanki on Jan 15 at 6pm. Please have your RSVP to me by Dec 15 so that we can lock-in our reservation.
- A recording session for the next podcast will be held at Brad's house on Jan 29 at 2pm, with dinner to follow. Please let me know if you're coming that day so that we can plan accordingly. An additional weekend session or two will be scheduled sometime in February. **Parts are available for everyone.**

[Crystal Coast Con](#) in October was a mixed experience. Several of the crew were able to attend – my “Thanks!” to all of you – and we were joined by a few of the *U.S.S. White Eagle* crew for our first joint operation. This was a good experience and we're already thinking through how to improve for next year. The 50/50 raffle (and pure donations) for the Food Bank of Eastern North Carolina raised \$100.

Unfortunately, some scheduling snafus and low public attendance both bit us a little. We had hoped to raise more donations and have a bigger raffle pot, plus we couldn't get a final announcement over the PA system before we did our drawing. The only raffle entrants present were

*Kitty Hawk* members, who said they would donate their 50/50 winnings anyway. We did ok for a first-year effort, but we hope to coordinate better with the MacDaddy's folks to make next year's raffle and donation drive a bigger success.

Another joint operation we're looking at with the *White Eagle* is a trip to the [battleship North Carolina](#). They had sent an invite to all STARFLEET Region 1 members to join them for an early October trip, but hurricane Matthew's arrival caused that plan to be postponed.

As part of some investigating Brad did, we found out about several special tours – more than we realized – that they do in addition to the standard guided tour. What we're thinking of doing is possibly getting together for one (or more!) of the special tours. (One big note is that these are all more expensive than the standard tour.)

- [Hidden Battleship \(1/7/17 & 10/7/17; \\$50/person\)](#). For the explorer at heart, bring a friend and join us for a unique, behind-the-scenes tour of un-restored areas of the Battleship. The four-hour tour consists of small groups with guides. Guests explore the bow (officers' country, boatswain locker, and descend to the bottom of the ship), third deck (Radio II, brig, after gyro, storage rooms, ammunition handling, Engineer's office), Engine room #1, superstructure (Captain's cabin, armored conning tower, maintenance shops), reefer, aft diesel, and climb inside the fire control tower to the top of the ship. The Azalea Coast Radio Club will be in Radio II to explain their work on the ship's radio transmitters. It's the tour that

brings out the “Indiana Jones” in all of us, without the snakes!

- [Power Plant \(2/11/17; \\$65/person\)](#). Calling all Navy engineering enthusiasts! Join us for an in-depth program on the Battleship's power plant. Learn in detail about the ship's eight Babcock & Wilcox boilers, four sets of General Electric turbines and reduction gears, steam and diesel powered service turbo generators, along with electrical distribution, water distillation, and steering mechanisms. Our program features classroom presentations and behind-the-scenes tour of engineering spaces. Discover what it took to propel a 36,000 ton heavily armored battlewagon bristling with massive firepower and 2,300 fighting men across the Pacific.
- [Firepower! The Guns \(3/11/17; \\$50/person\)](#). In the afternoon session participants learn about and explore the Battleship's 16-inch and 5-inch guns from the gun houses to the ammunition loading compartments; the 40mm and 20mm guns, and the weapons that they replaced (1.10 and 50 caliber guns).
- [Showboat – Systems & Design \(5/13/17; \\$40/person\)](#). As the first of the 10 fast battleships which served in WWII, *North Carolina* paved the way for those battleships that followed. Hampered by treaty restrictions, naval architects still managed to weave the various ship systems together into an efficient and elegant naval weapons system – the first battleship constructed in sixteen years. Lt. Col. Ken Rittenmeyer, USAF (Ret), will provide participants with an insightful afternoon program explaining these various shipboard systems – armor, fuel,

propulsion, electrical, etc. – that make *North Carolina* an effective warship and how they are skillfully incorporated into this engineering wonder. A one-hour presentation followed by a two-hour shipboard exploration comprise this engaging program.

- **Fire Control: The Brains Behind the Guns** (11/7/17; \$50/person). The Battleship is a floating weapons platform, but the finest guns are of little use without the means to direct their fire accurately at the target. Program presenters will discuss the various types of fire control equipment (directors/optical range finders, radar, computers) and how main and secondary battery plotting rooms, fire control tower, gun turrets, fire control directors and the combat information center operated to fight the ship effectively. After a brief classroom presentation, participants will be off with small groups to examine the equipment and spaces with experts.
- **Behind the Hatch** (\$125/hr). Lastly (and not part of the pamphlet), is the option for a custom tour. The group sets up a date with the *North Carolina* museum staff, then can decide on where to go ahead of time or on-the-fly. This is also the smallest group limit – up to only eight people on this one.
- All of these special tours have an age restriction (minimum of 16 or 18); group size restrictions (varies by tour); require fairly good mobility (hatches and narrow ladders); and suggest that the tour stops could be chilly and dirty.... oh, “and bring a camera!”

[Crystal Coast Con](#) (Many Thanks, Keung, for passing them along!) and at least one *Wright Stuff* issue. (If I wait long enough, this one might go up at the same time. ☺)

I’ve also got a To Do list item to create the full-length podcast by combining together the five single-act recordings (and edit-out the *Voyager* themes in between). Maybe during my Christmas break...

NASA has two satellite launches coming up, both with Planet Earth as the intended observation target.

[The first is the latest GOES addition](#), GOES-R / GOES-16, that will join the GOES family to observe the weather. This is the first of a new series of weather observation satellites, all of which are built by NASA and operated by NOAA. This one will be able to record weather patterns in HD as frequently as every thirty seconds.

[The second launch is a small satellite constellation intended to track hurricanes, called CYGNSS](#). The collection of eight satellites will, for the time, be able to measure surface wind speeds inside hurricanes and tropical cyclones, which will help make a more accurate picture of a tropical system's strength and intensity. Currently, only a single satellite at a time is able to observe tropical systems, which doesn't allow for these types of observations.

In helping to celebrate their 80th birthday, JPL (NASA's Jet Propulsion Laboratory) has [released a calendar](#) with snapshots through JPL's history – which predates NASA by decades!

scurry. I didn't make it to the ThinkGeek store outing, but I plan to get by there one day. If you are looking for unique gifts that are *Star*



*Trek* related, they have something for every fan. Here is just one of many gift ideas - for yourself or someone else. I'm adding this to my wish list! Happy Holidays everyone!

## First Officer's Report by Larry Pischke

### NASA's New Engine

NASA has peer-reviewed and published papers on their new engine. Ho hum, right? Except that this engine appears to be special. They don't really know how this engine works.

Basically, just plug it in and it works. There is no fuel. It works on electricity. Stick a finger in Isaac Newton's eye. This is a reactionless engine.

Think of it like this: blow up a balloon and tie off one end. Normally, when you untie the end of the balloon, it would go flying around the room. Think about the balloon flying around the room with the end tied off. That is this engine.

## Comp Ops Report by John Troan

I've got a short list of things to post to the web site -- pics from

## Communications Report by Elaine Pischke

It's that time of year again. Lots of hustle and bustle, hurry and

## Engineering Report by Brad McDonald

This will be a bit shorter than usual as I am already late and I'm

pressed for time at work and at home.

I'm looking forward to resuming work on our next podcast, "Ghosts". There are still several parts to be filled, so if you haven't signed up yet, get in touch and we'll find something for you. Also, if you haven't recorded your assigned part, our next session will be at my house January 29. If you have a copy of the script already, please bring it with you. If you don't have one, I have a few spares on hand.

Reviews of two movies have surfaced on line. The latest in the Harry Potter franchise is *Fantastic Beasts and Where to Find Them*. It received lukewarm reviews, about a C+ or B-. What I didn't know was, this is just chapter one of a five-chapter series. Guess it was too hard to let go of 'Harry's world', especially since it made so much money!

The other movie, *Arrival* has received rave reviews and there is talk about Oscar. It's not so much a big alien invasion shoot 'em up as it is a study of human nature and how different cultures react to the aliens. I hope to see it during the holidays.

On a personal note, I'm approaching the first anniversary of my cancer diagnosis, December 23rd. (I just passed the 10th anniversary of my wife's death, which was November 3rd and I still can't believe it's been that long.) Things are looking good for my recovery. The therapy has done wonders and, hopefully, I'll be 100% recovered by the New Year! Meanwhile, the follow-up visits and exams continue, to be sure the cancer hasn't returned. Keep your fingers crossed.

I tried to watch the 'supermoon' but Raleigh had fog, so I missed it. Never seems to fail, whenever there's a special event, I miss it. Due to cloud cover, in one form or another, over the years, I've

missed planet alignments, meteor showers, blue moons, green moons, and so on; so much for the luck of the Irish.

Okay, I am now officially in the 21st Century. My daughter Katy has introduced me to binge watching. In four nights I saw the entire 13th season of *N.C.I.S.* It's a great way to view and not have to sit through all the commercials. It also pointed out two things that I had already suspected.

First, the running times of the original *Star Trek* was about 49 minutes while *N.C.I.S.* was about 38 minutes. So I wasn't imagining the longer commercial breaks after all. Second, the seasons are much shorter. *Trek* averaged about 26 shows a year; the newer shows only have about 20 or so. So much for progress; looks like the studios are stepping backwards instead of forwards. I guess it's all about the big bucks.

That's all for now; more to come in 2017, including more stories. Meanwhile, it's back to the drawing board, literally.

## Treasurer's Report by Larry Cox

In an effort to establish a method to maintain a modest treasury, I have been checking into PayPal, currently being used by the *USS White Eagle* with success. PayPal will allow us to maintain funds with a minimum of regulations and documentation to provide and appears to allow us the flexibility to deposit and withdrawal funds at a nominal cost.

Here is a brief synopsis of some of the products they offer. As input from the crew will be used in making a determination on the type of account we open, questions and comments are welcome. One drawback is having to use a "conduit" deposit account for

cash/check transactions to transfer to the PayPal account especially check transactions where the item is made payable to *Kitty Hawk*. It would require depositing the item in a conventional account then transferring it to our PayPal; while not insurmountable it does pose a potential complication. As long as transactions can be done with a card, debit or credit, this doesn't appear it would be an issue.

### PAY PAL BUSINESS ACCOUNTS

#### PAYMENTS PRO - \$30/MTH

- Accept all major credit and debit cards
- Accept PayPal payments
- Give customers the flexibility to pay over time
- Customize the checkout experience

#### PAYMENTS STANDARD - \$0.00/MTH

- Accept all major credit and debit cards
- Accept PayPal payments
- Give customers the flexibility to pay over time
- 2.9% + \$0.30 per transaction for each transaction accepted.

#### CARD READER

- 2.7% per US card swipe
- 3.5% + \$0.15 to key in cards
- 2.9% + \$0.30 to invoice
- Accepts credit and debit magnetic stripe cards
- Available on iOS®, Android™, and Windows® devices
- Connects to your smartphone or tablet's audio jack
- First reader free, additional readers \$14.99

#### PayPal Payments Standard

- Accept credit cards and PayPal on your website
- No set-up or termination fees
- Easy to get started

# From Human to Andorian at Crystal Coast Con

By T. Keung Hui

Visitors to the sixth Annual Crystal Coast Con got a close-up opportunity to see special-effects magic come alive. Special-effects artist Carl Taliaferro transformed character actor Bill Blair into an Andorian over a session that lasted nearly three hours. Along the way, both men talked about the special-effects process and shared stories about their experiences in the movie and television industry. Both men are regular guests on the sci-fi convention circuit, wowing attendees as Blair is transformed into a Klingon or other well-known creature. The demonstration culminated with the costumed Blair posing for pictures with people in front of the Klingon banner from *Star Trek VI: The Undiscovered Country*.

*Deep Space Nine*, *Voyager* and *Enterprise*. Some of his other acting credits include *Alien Nation*, *Babylon 5* and *Sliders*.



The makeup demonstration began with Taliaferro placing a bald cap on Blair, forming the canvas that the artist would build on. Taliaferro then applied white paint and later blue paint as Blair's appearance began to take shape. It was supposed to be a surprise what *Star Trek* alien Blair would become. The giveaway came when Taliaferro placed a yellow wig, made of yak hair, on Blair. Taliaferro topped Blair off with antenna made out of wire hangers.



People may not recognize Bill Blair without makeup, but they do know some of the characters that the "Alien Actor" has played. Blair was recognized by the Guinness Book of World Records in 2011 for the title of "Most Special Effects Characters Played in a Career." He's played multiple *Star Trek* alien races, including Vulcans, Klingons, Jem'Hadar and Cardassians, in

One of the repeated themes during the demonstration is the need for the actor to have complete trust in the makeup artist. At times Blair would have to remain totally still and hold his breath as Taliaferro would apply the makeup in a sensitive area. Blair said trust is critical as he detailed some instances where problems with makeup artists created safety issues. One incident involved how a pair of special-effects artists were working together to remove Blair's



prosthetics and makeup to avoid having him being on set that day for more than 18 hours, which would have led to him getting paid an extra day's wages. But in the rush to finish the job, one artist poked Blair's ear when the actor moved his head to accommodate a request from the other artist.

The makeup demonstration wasn't just for fun and games. One of the purposes was to offer tips for cosplay performers. Blair and Taliaferro stressed the need to be



careful to avoid damage to your skin when you remove prosthetics. Blair mentioned how a person at a convention had asked him what kind of adhesive he used because he was having a hard time getting his prosthetics off. When the questioner said he used superglue, Blair said he counseled him that superglue is not supposed to be used on skin. Blair said he told the man that he used high-quality medical adhesives and removers to safely remove the prosthetics.

Among Blair's anecdotes was the time he doubled as an actor and makeup artist for the fan-created *Star Trek Phase II* production of

"Blood And Fire" in 2012. The two-part episode is perhaps best known for having been written by David Gerrold and guest starring Denise Crosby, who played the grandmother of Tasha Yar in the production. Blair played a Starfleet commander on the episode, but he also agreed to do the special-effects makeup when the regular person bailed out shortly before production was to start. Blair said he was able to pull it off using what he had learned over the years. One of the bemusing things for Blair was how a magazine article about "Blood And Fire" messed things up by calling him an Academy Award-

winning makeup artist who also happens to be an actor.

Out of the more than 200 aliens and monsters he's played in his long career, Blair said his favorite role was portraying Frankenstein's Monster in *Superstition*. It's not widely known because it was a 4-minute video made as a preshow for an Elvira Halloween attraction at Six Flags and other amusement parks. But what made it so special, Blair said, is that he was able to wear Fred Gywnne's actual costume from "The Munsters." Blair said he was happy to be able to wear history while portraying one of the most classic monsters around.



# ***ST: TOS* – “In Service of the Queen”**

**By Brad McDonald**

## PART TWO – ACT THREE

ON RILEY

Kyle II gets nose to nose with Riley II.

FADE IN:

RILEY  
(to self)

KYLE II  
(quietly)

ACTION IS CONTINUOUS FROM  
ACT TWO

If that happens again, I won't  
have to worry about getting  
back. I'll just die right here.

Your marines are close to a  
date with the cat. I've never  
been so humiliated before.

EXT. SPACE – H.M.S.  
ENTERPRIZE

He returns to his work.

Kyle II points a finger at Riley II.

Ship is motionless.

BRIDGE – WIDE ANGLE

KYLE II  
(continuing)

INT. AUXILIARY CONTROL – TWO  
SHOT – RILEY AND BAKER

Riley II is ranting and pacing the  
bridge.

Now hear this, Number One.  
You come up with a way to  
deal with the colonials and  
quick or you'll be broken to  
an ordinary ranker.

Riley is intimidated at first, but  
recovers quickly.

KYLE II  
(moving)

Bloody hell! I want Kirk's  
head on a pike, do you hear  
me?

AS BEFORE – BRIDGE – WIDE  
ANGLE

RILEY

Uh, what are you doing here?

Baker is also surprised and a bit  
intimidated.

RILEY II

I understand, but our choices  
are limited. We can't board  
their ship again, they know  
about our energy transfer  
devices. If we fire on their  
ship, we risk incurring  
damage to ourselves and the  
Vulcanians may return at any  
time. I'm sure the other ship  
is in league with those devils.

Riley II snaps to attention and exits  
the bridge. Once he's gone, Kyle II  
turns to see N.D. bridge crew staring  
blankly.

BAKER

Sir! I'm doing my standard  
four bells check.

KYLE II  
(continuing)

Attention to stations!

Riley stands tall and proper, then  
gets tough.

The N.D. crewmembers quickly  
return to work.

RILEY

Well, you're late! And I've  
started without you... a...  
surprise inspection. I think  
you better go to your quarters  
until I've finished. Then  
we'll... uh, review your  
performance.

TWO SHOT – RILEY II AND KYLE II

Kyle II stops pacing and confronts  
Riley II.

CORRIDOR

Riley II is barely self-contained and  
sees Baker approaching. Riley II  
releases his anger.

Baker is intimidated and nervous.

KYLE II

That makes no sense. They  
fired on the Vulcanian, too.

RILEY II

Why aren't you at your  
station? Four bells sounded  
long ago.

BAKER

Yes, sir.

RILEY II

A ruse. The ship had a  
reduced crew and Kirk has  
Vulcanians on board his ship,  
our marines saw them.  
Rebels and devils working  
together.

Baker is confused.

Baker turns and exits quickly. After  
he's gone:

BAKER

But, sir, the captain sent me  
to quarters!

RILEY II

Are you daft? Get back to your post! You're on report!

BAKER

Yes, sir, but the captain was doing a surprise inspection. He was working --

RILEY II

(interrupting)

That's what the captain has you for; working. Why would he... ?

Riley II stops and thinks for a moment, then calms.

RILEY II

(continuing)

When was this?

BAKER

Not more than five minutes ago.

RILEY II

With me, on the double!

The two run back down the corridor.

EXT. SPACE - U.S.S. ENTERPRISE

The ship is motionless.

INT. ENTERPRISE - BRIDGE - WIDE ANGLE

All senior officers are present, Kirk is drumming his fingers absently on his chair.

KIRK

How long, Spock?

SPOCK

Exactly twelve minutes, thirty point four seconds, captain.

Kirk is only half listening and concerned. McCoy notices and approaches Kirk.

MCCOY

Relax, Jim. They're okay. They would have signaled if there was --

UHURA

Captain! Multiple Romulan signals coming from the anomaly.

KIRK

Viewer on anomaly.

SULU

Aye, sir. Shields?

KIRK

Not just yet. We need to get our people back first.

Spock is studying his console.

SPOCK

(off console)

Romulan ships emerging from the anomaly, Captain.

Kirk throws up his hands in exasperation.

KIRK

Shields and screens! Weapons ready, Sulu!

SPOCK

Two warbirds, sir; shielded and weapons on line.

McCoy presses forward a bit.

MCCOY

Can't we contact Kyle and Riley?

KIRK

Not without giving away their positions. Besides, the other Enterprize --

SPOCK

(interrupting)

The other Enterprize is raising Shields; weapons are armed. Romulans are maneuvering for position.

KIRK

There's your answer bones. Ensign, one-four-oh; mark nine.

EXT. SPACE - U.S.S. ENTERPRISE AND H.M.S. ENTERPRIZE

The two ships are moving from each other as warbirds begin attacking H.M.S. Enterprize.

INT. U.S.S. ENTERPRISE - BRIDGE - WIDE ANGLE

SPOCK

Both warbirds attacking H.M.S. Enterprize.

KIRK

Let's give them a hand. Mr. Sulu, target the nearest warbird. Full spread of torpedoes and phasers.

SULU

Aye, sir. Firing weapons now.

EXT. SPACE - U.S.S. ENTERPRISE AND WARBIRDS

Phasers and torpedoes hit the nearest warbird.

INT. ENTERPRISE - BRIDGE - ON SPOCK

SPOCK

Direct hits by all weapons. Romulan shields down 20 per cent.

Spock rechecks his readings.

SPOCK

(continuing)

Captain, the other Enterprize now taking multiple hits. Shields weakening and the ship is not moving.

ON KIRK

KIRK  
Sulu, another full round of phasers and torpedoes, same target. Chekov, keep the Romulans from getting a fix on the other Enterprise, navigator's discretion.

SULU/CHEKOV (O.C.)  
Aye, sir!

We can see Kirk evaluating the situation.

RILEY II  
Stop what you are doing!

Kyle turns to face Riley II and Baker, but does not stop working.

KYLE  
(working)  
If I don't repair this, your ship is finished!

The ship is hit again, sending all three flying. Baker is knocked out, Kyle recovers and continues working. Riley II approaches with weapon at Kyle's head.

(beat)  
Switch to reserve power; on the main control panel.

Riley II moves to panel and works. The damaged panel lights up.

KYLE II (V.O.)  
Well done, Lt. Baker. Ship shape and in Bristol fashion!

Riley II moves back to Kyle.

KYLE  
I told you I just wanted to help.

TWO SHOT – KIRK AND MCCOY

KIRK  
(to McCoy)  
The Romulans attacked what they perceived as the weakest ship first. H.M.S. Enterprize has technically inferior shielding and weapons, but why aren't they moving?

MCCOY  
Jim, you think our people had something to do with that?

RILEY II  
I said stop!

KYLE II (V.O.)  
Baker, respond! Reroute emergency helm to bridge control! Mr. Riley, report to the bridge!

Kyle looks at Riley II and continues working.

KYLE  
(working)  
If you kill me, who's going to carry out orders?

EXT. SPACE – H.M.S. ENTERPRIZE AND ROMULANS

Ship is moving, firing weapons, both Romulan ships are closing.

EXT. SPACE – U.S.S. ENTERPRISE

Ship is moving slowly, firing weapons.

INT. ENTERPRISE – BRIDGE – WIDE ANGLE

EXT. SPACE – H.M.S. ENTERPRIZE

The ship is being hit by disrupters.

KYLE  
(continuing, working)  
I'll be done in a minute, then you can kill me.

INT. AUXILIARY CONTROL

Kyle has finished and is exiting when the ship is rocked by multiple hits; sparks fly at a nearby console.

KYLE II (V.O.)  
Auxiliary control! Reroute emergency helm to bridge. Lt. Baker, respond!

The ship is hit again and the weapon is knocked loose, landing at Kyle's feet. He ignores it and continues to work. Riley II is surprised.

RILEY II  
I don't understand.

KYLE  
(working)  
It's simple. If this ship is destroyed, then I die too.

KIRK  
Sulu, again! Nearest warbird. Fire! Keep it up.

UHURA  
Captain, strong alien signals coming from the anomaly.

KIRK  
Romulan?

UHURA  
No, sir. I can't make them out.

SPOCK  
Affirmative, Captain. Emerging from the anomaly now.  
(off console)  
Ship type never before seen.

(beat)  
Romulans are engaging  
aliens.

MCCOY  
Now why would they do that?

KIRK  
Romulans must think they're  
with us.

SPOCK  
(off console)  
Aliens returning fire on  
Romulan!

SULU  
Captain, nearest warbird  
shields are collapsing.

SPOCK  
Alien vessels focusing on  
that ship.

KIRK  
Same tactics as the  
Romulans. Take out the  
weakest first. Mr. Chekov  
let's stay out of the way. We  
don't want to become an  
accidental target.

SULU  
Other Enterprise making  
good speed, but shields are  
low. Second Romulan going  
for the kill.

KIRK  
Chekov, swing around. Sulu,  
focus on that Romulan, all  
weapons fire!

SULU/CHEKOV  
Aye, sir!

EXT. SPACE – ROMULAN AND  
ALIEN SHIPS

First Romulan ship is destroyed by  
aliens who move on to second  
Romulan.

INT. U.S.S. ENTERPRISE –  
BRIDGE – WIDE ANGLE

SPOCK  
Captain, the other Enterprise  
has lost shields.

KIRK  
Main viewer, shift 90 degrees  
port. Fire on the Romulans.

Sulu and Chekov work controls.

SULU  
Shifting views, sir.

CHEKOV  
Weapons fired, sir.

ANGLE ON MAIN VIEWER

There's a bright light flash from the  
screen.

AS BEFORE – BRIDGE

SPOCK  
Romulan is retreating,  
captain. Aliens are in pursuit.  
They are re-entering the  
anomaly.

KIRK  
Maintain shields and  
screens. They might come  
back. Uhura, hail the other  
Enterprise.

Uhura works her board then:

UHURA  
Captain Kyle, sir.  
Responding on main viewer.

ON MAIN VIEWER

Kyle II is restrained and smug.

KYLE II  
Captain Kirk, I suppose I  
must thank you for your  
assistance.

KIRK (O.C.)  
You're welcome.

KYLE II  
I am a bit confused about one  
thing though...

He motions; Kyle enters and looks  
relaxed.

KYLE II  
(continuing)  
Just what was the purpose of  
this... person?

NEW ANGLE – VIEWER AND KIRK

Kirk is surprised, but covers with  
humor.

KIRK  
I thought you might enjoy  
meeting your doppelganger.

KYLE II  
In the middle of a battle?  
(thoughtful)  
I must admit, he was rather  
helpful.

Kirk is a bit confused but recovers.

KIRK  
My crew is the best.

KYLE II  
Which makes my decision  
difficult. For imitating a  
Queen's officer, the captain  
no less; your man is subject  
to death.

Kirk jumps up, angry; Kyle looks  
devastated.

Off their reactions...

FADE OUT.

END PART TWO - ACT THREE

PART TWO - ACT FOUR

FADE IN:

ACTION IS CONTINUOUS FROM  
ACT THREE

INT. U.S.S. ENTERPRISE –  
BRIDGE – ANGLE ON KIRK AND  
MAIN VIEWER

Kirk is angry and barely contained.

KIRK  
That's not an option, Captain!

KYLE II  
(smug)  
You don't have any options,  
sir.

Kirk calms down and we can see him  
thinking.

KIRK  
On the contrary, your ship  
has no shields...

Riley II reacts visibly.

KIRK  
(continuing)  
If I put a shot anywhere on  
your ship, it would do major  
damage.

KYLE II  
And jeopardize your man?  
He's 'out of uniform', a  
condition you're familiar with;  
and he's uninvited.

KIRK  
You're forgetting my fleet.

KYLE II  
Not really. We won't be here  
and since your star drive  
doesn't work, you'll have a  
hard time keeping up.

The viewer goes blank.

NEW ANGLE

SPOCK  
They're moving off, Captain.

MCCOY  
I don't understand Jim.  
Where's Riley? Did they  
complete their work or not?

Kirk cuts McCoy off with a wave of his  
hand; he's focused.

KIRK  
Best possible speed,  
Chekov, pursuit course!

MCCOY  
Are you going to attack him?

KIRK  
Can't risk it bones. He's  
right. If we damage the ship,  
we may never get rid of them.  
Besides, our power levels  
are getting low.

EXT. SPACE – H.M.S.  
ENTERPRIZE AND U.S.S.  
ENTERPRISE

Enterprise is following the other ship,  
anomaly in B.G.

INT. H.M.S. Enterprize – BRIG

Kyle is alone, a single GUARD is  
posted nearby when Riley appears,  
full of himself.

RILEY  
Corporal of the guard?

Guard snaps to attention.

GUARD  
Sir!

RILEY  
I wish to see the prisoner. He  
gets to choose his method of  
execution.

GUARD  
(amused)

Yes, sir.

Guard lowers barrier and allows  
Riley in.

RILEY  
We'll teach these colonials  
not to interfere with Her  
Majesty's forces.

As he turns to enter, Riley hits the  
guard, knocking him out.

RILEY  
(continuing, smiling)  
Ready to go home?

TWO SHOT – KYLE AND RILEY

Kyle jumps up, surprised.

KYLE  
Kevin! I thought you were  
the other Riley!

Riley deactivates the barrier.

RILEY  
So has everyone else; just  
acted mean and no one  
suspected.

KYLE  
Did you finish?

RILEY  
Yes, how about you?

Riley pulls his communicator and  
activates it.

KYLE  
Of course. How long do we  
have?

RILEY  
I started the countdown as  
soon as I heard you were  
caught. I figured they'd bring  
you here, so I waited, but it  
took a long time.

Kyle looks at Riley's communicator.

KYLE

They had to show me off.  
What's wrong?

RILEY

No signal, area must be shielded.

The two exit the brig quickly.

EXT. SPACE – U.S.S. ENTERPRISE

INT. BRIDGE – WIDE ANGLE

UHURA

Captain! Mr. Scott reports Riley and Kyle on board, mission accomplished!

MCCOY

Moot point since they're returning to their own space anyway.

SULU

Sir, they're slowing, coming about 180 degrees.

KIRK

Defensive measures, people!

UHURA

Sir, Captain Kyle is hailing us.

ON KIRK

He turns to Uhura smiling.

KIRK

Open a channel, Lieutenant.  
(to McCoy)  
This ought to be good.

UHURA (O.C.)

On main viewer, sir.

MAIN VIEWER

KYLE II

You've boarded my ship and taken a prisoner. You have thirty seconds to return him!

Kyle and Riley exit turbolift and stand behind Kirk.

KYLE II

(continuing, pointing)

Another imposter! Return both of them or I'll open fire!

KIRK

Go ahead. You have no shields and your weapons are of limited value.

(to Riley & Kyle)

Nice to see you both. I trust you were successful.

KYLE

(smiling)

Absolutely, sir.

KIRK

How long?

RILEY

Any moment, sir.

ON KIRK

KIRK

Captain Kyle, I am now ordering you to return to your own space, otherwise I'll open fire on you. Mr. Sulu, bring weapons on line.

SULU (O.C.)

Weapons on line, sir. All ready.

ON VIEWER

KYLE II

If it's a fight you want --

CREWPERSON (O.C.)

(interrupting)

Sir! Helm is not responding! Main computers taking control of engineering and helm.

Kyle II is confused and indignant.

KYLE II

What's going on? Report!

ON KIRK

He's enjoying himself immensely.

KIRK

You're going home! Have a nice trip, Captain.

Kirk waves and smiles, satisfied to be rid of H.M.S. Enterprize.

EXT. SPACE – H.M.S. ENTERPRISE

The ship turns back towards the anomaly at warp speed.

INT. U.S.S. ENTERPRISE – ON COMMAND SECTION

Kirk rises from seat and steps up to greet Riley & Kyle.

KIRK

(to Riley & Kyle)

Nicely done, gentlemen. We'll talk more in a few moments.

(to Spock)

Mr. Spock, let's close that anomaly before we have any more surprises.

(to Chekov & Sulu)

Stand down weapons and take up position for destroying the anomaly.

Everyone begins to settle into work.

ON KIRK

KIRK

Let's close the door, shall we?

SPOCK (O.C.)

Ready, sir.

Kirk tabs the intercom on his chair.

KIRK

Mr. Scott! Launch shuttle.

SCOTT (V.O.)

Aye, sir, launching now.

EXT. SPACE ENTERPRISE –  
CLOSE ON HANGER DOORS

Doors are open, shuttle exits slowly.

NEW ANGLE – ON SHUTTLE

Shuttle peels away from Enterprise and heads to anomaly in B.G.

INT. BRIDGE – ON COMMAND SECTION

Kirk leans forward in his chair.

KIRK

Main viewer forward, Sulu. Focus on anomaly.

SULU

Aye, sir.

CHEKOV

Shuttle approaching anomaly, will enter in thirty seconds.

NEW ANGLE

SPOCK

Timing is critical to achieve maximum effect of anti-matter. The shuttle must travel to the center of the anomaly cloud.

KIRK

(smiling)

I trust you'll see us through the moment, Spock.

Spock is about to respond when Uhura's board sounds.

UHURA

Captain, more signals from the anomaly.

The relaxed mood changes suddenly.

NEW ANGLE – KIRK AND SPOCK

Kirk stiffens visibly and turns to Spock.

KIRK

How about that, Spock?

SPOCK

If the shuttle is destroyed or the trajectory affected, then we have a problem...

Kirk is frustrated.

KIRK

... because we don't have enough anti-matter to try again. Even worse, we're sitting ducks.

(beat)

Time to detonation?

SPOCK

Another forty point three seconds.

ON UHURA

UHURA

Signals gaining in strength and numbers. It's the invasion sir.

TWO SHOT – SULU AND CHEKOV

SULU

I'm picking up readings on multiple ships, sir.

CHEKOV

Detecting shields and screens; weapons on line.

SULU

Romulans firing on shuttle!

CHEKOV

Confirmed. Shuttle's shields down thirty per cent and dropping fast, sir.

TWO SHOT - KIRK AND SPOCK

KIRK

(anxious)

Can we detonate early, Spock?

SPOCK

Only with expectations of diminished results.

KIRK

Sulu, Chekov, weapons on line.... shields and screens.

(beat)

Spock, time?

SPOCK

Another fifteen point seven seconds, Captain.

A few beats pass, then:

CHEKOV (O.S.)

Shuttle shields down to sixty-three per cent, Captain.

SPOCK

Anti-matter release commencing, now! Full effect in ten seconds.

ON MAIN VIEWER

A small glow at center of anomaly grows steady as Romulan ships begin to appear.

ON COMMAND SECTION

SULU

Romulan ships, sir. I have six on my scanners.

KIRK

Spock, do we have enough power left to defend ourselves?

SPOCK

Questionable, Captain. Power down to near reserve levels.

KIRK

Target lead Romulan ship, Sulu. Full spread of torpedoes but wait for my order.

SULU

Aye, sir. Ready.

SPOCK

Anti-matter reaction now expanding rapidly, as expected.

ON MAIN VIEWER – ANOMALY

As Romulan ships emerge, a large explosion envelopes anomaly and ships.

BRIDGE – WIDE ANGLE

Crew turns from bright light which fills the bridge.

BRIDGE - WIDE ANGLE

KIRK

Let's start saving power, stand down on weapons and shields. Navigator, plot an intercept course to last known position of the fleet. Helm, best possible speed at current power levels.

He turns and notices Kyle and Riley nearby.

KIRK

(continuing)

Oh yes, one more thing...  
(indicating uniform & rank)  
Mr. Kyle, you're out of uniform.

Kyle is embarrassed.

KYLE

Yes, sir, I'll take care of it.

Kirk does a rather poor impression of Kyle II.

KIRK

Jolly good! I dare say, one captain is more than enough.

ON SPOCK

The bridge crew has a good laugh, except Spock as his eyebrow arches considerably.

END PART TWO – ACT FOUR

THE END

## Upcoming Events

Dec	3	5 p.m. Ship Meeting UNC-TV Studio Conference Room
		6 p.m. UNC-TV
	10	5 p.m. Christmas Party Location Details TBA
Jan	7	4 p.m. Ship Meeting Texas Steakhouse, Morrisville
	15	6 p.m. Anniversary Dinner Crabtree Kanki
	21	Articles due for Jan/Feb newsletter
	29	2 p.m. Podcast Recording Session Brad McDonald's House (707 Madison Ave, Cary)
Feb	4	4 p.m. Ship Meeting Texas Steakhouse, Morrisville

**DON'T FORGET TO CHECK YOUR STARFLEET STATUS**

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*THE WRIGHT STUFF*  
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